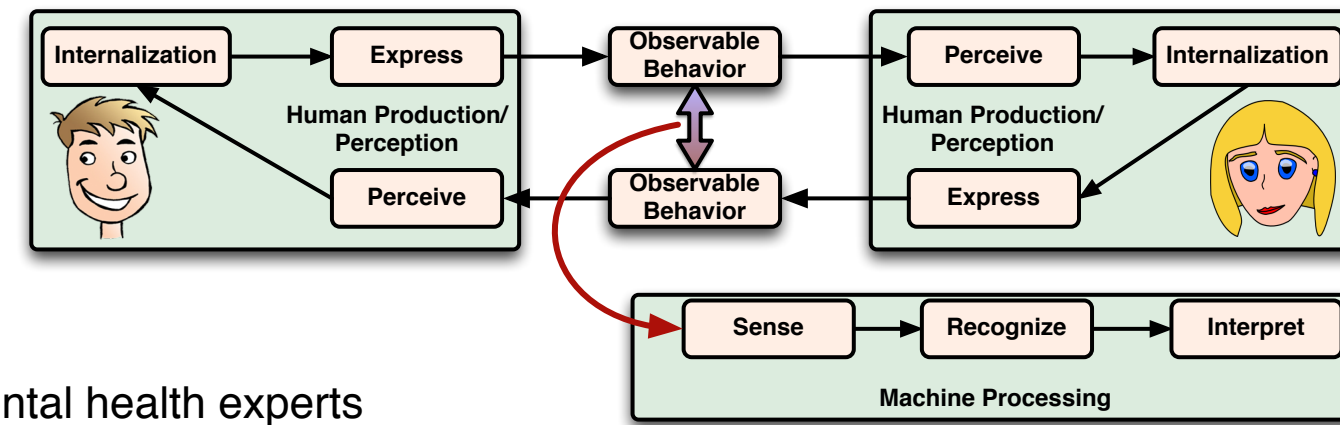


Abstract

Goal:

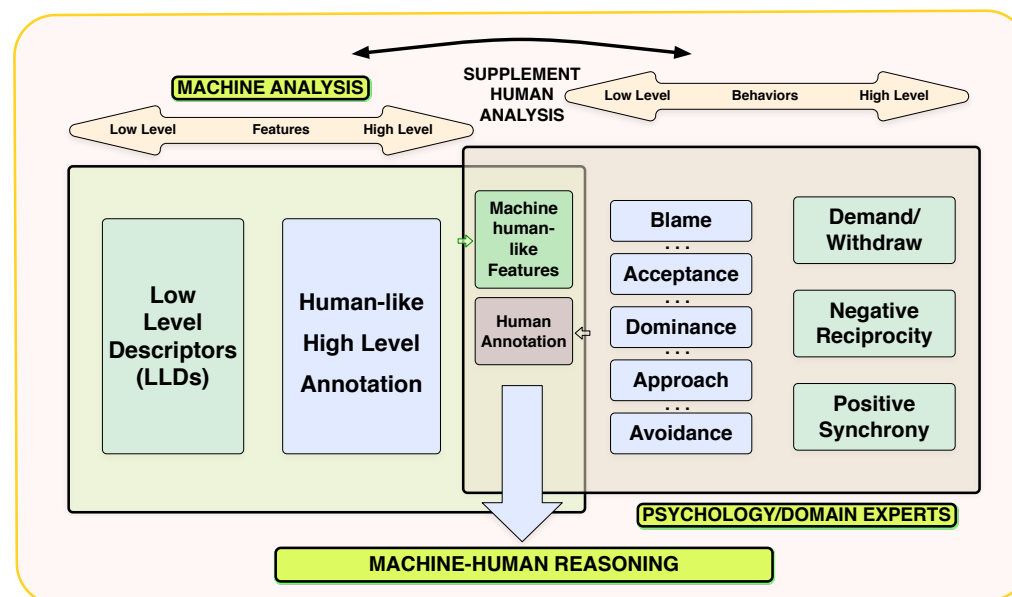
- Transform observational behavior analysis
- Through computational framework
- Modeling of emotionally-rich human interactions
- Signal processing and machine learning
- Existing family therapy data
- Alleviate the tedium of manual annotation
- Offer new analysis capabilities and empower the mental health experts



Significance: USA-10mil people receive psychotherapy every year and state of the art hasn't changed for decades

Approaches

- + **This poster:** [- Other two posters]
- Model interlocutors independently
- + Model dynamics of interlocutors:
 - × Acoustic and visual modalities
- Incorporate Saliency



Entrainment

Behavioral Entrainment (a.k.a., interaction synchrony, accommodation, mirroring, etc.)

- Naturally-spontaneous coordination between interacting dyads' behaviors at multiple levels across multiple communicative channels
- Theoretical Implications
 - Achieving communication efficiency, rapport
 - Communicating interest and involvement in the interaction
 - Increasing mutual understanding
 - Affective mechanism, e.g., emotion contagion, empathy, etc.
 - Children's development and learning
 - Many more ...

Highly-qualitative; a felt-sense of "in-sync"

Vocal: Features/LLD's

Q: Does PCA channel capture behavior?

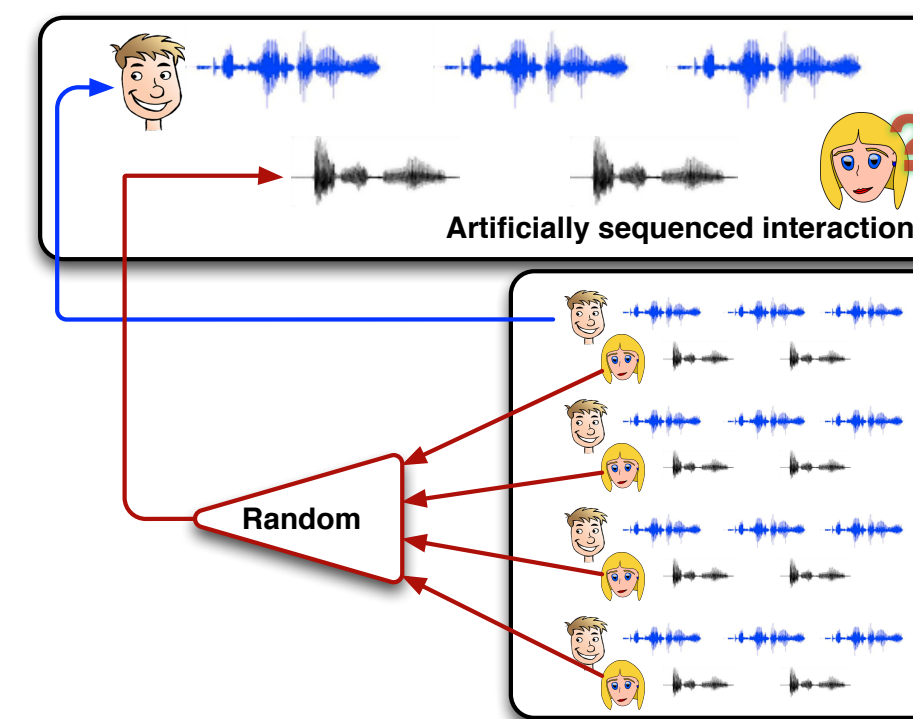
- (Explicit speaking): Pitch, Energy, Speech-rate.
- (Implicit speaking): MFCC & Statistical functionals

Representative vocal Parameters (35)	
Pitch (5)	[$\alpha_1, \alpha_2, \alpha_3, \mu_{f0}, \sigma_{f0}$]
Intensity (3)	[$\beta_1, \mu_{int}, \sigma_{int}$]
Speech Rate (1)	[sy/b]
MFCC (26)	[$\mu_{MFCC(i)}, \sigma_{MFCC(i)}$], $i=1, \dots, 13$

Vocal Entrainment: Validation

Hypothesis 1: Verification: verifying the proposed signal-derived measures capture psychologically-valid notions of entrainment

- Compare real couple interactions with
- Artificially sequenced interactions
- Vocal entrainment on real couples higher ✓



Hypothesis 2: Analysis: analyzing the relationship of the vocal entrainment phenomenon and spouses' affective states

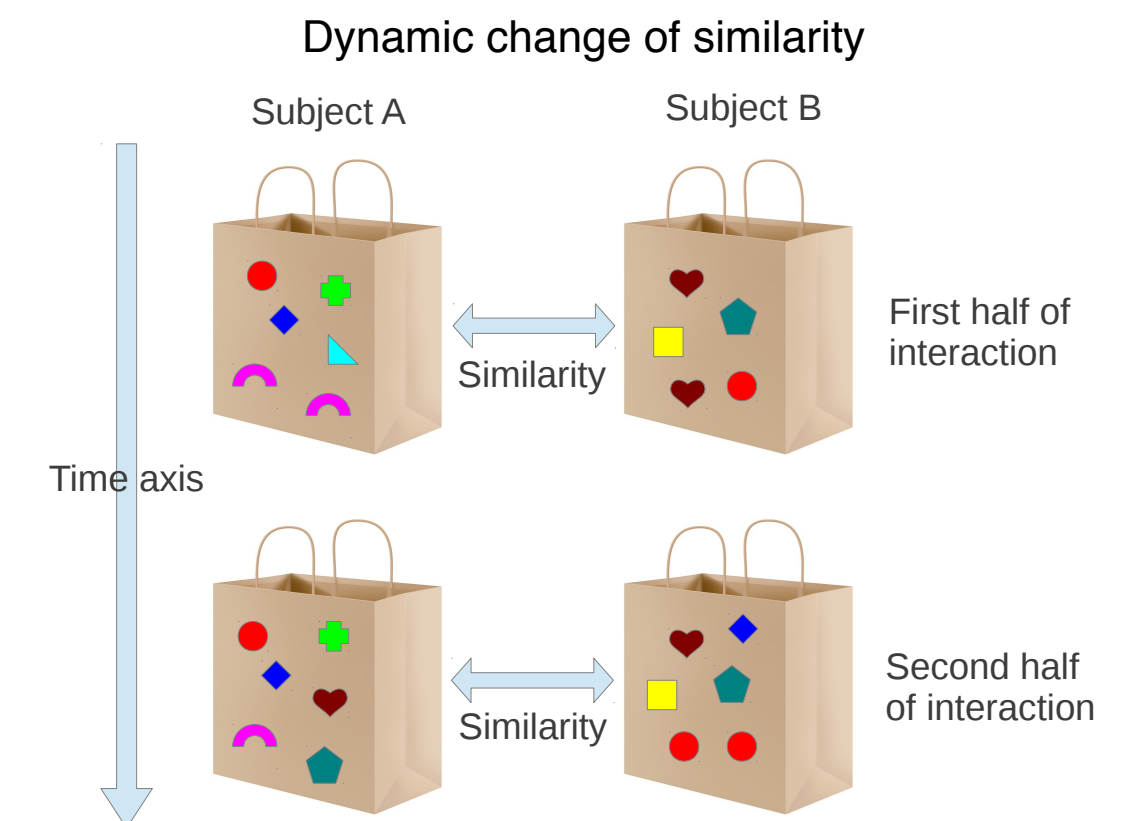
- Compare positive interactions with negative interactions
- Vocal entrainment on positive couples higher ✓

Hypothesis 3: Application: applying vocal entrainment measures as features in a affective state recognition task

- Entrainment correlated with affective behaviors
- Dataset: Same as Acoustic and Lexical
- Statistical Framework Factorial Hidden Markov Model
- 62.8% accuracy ✓

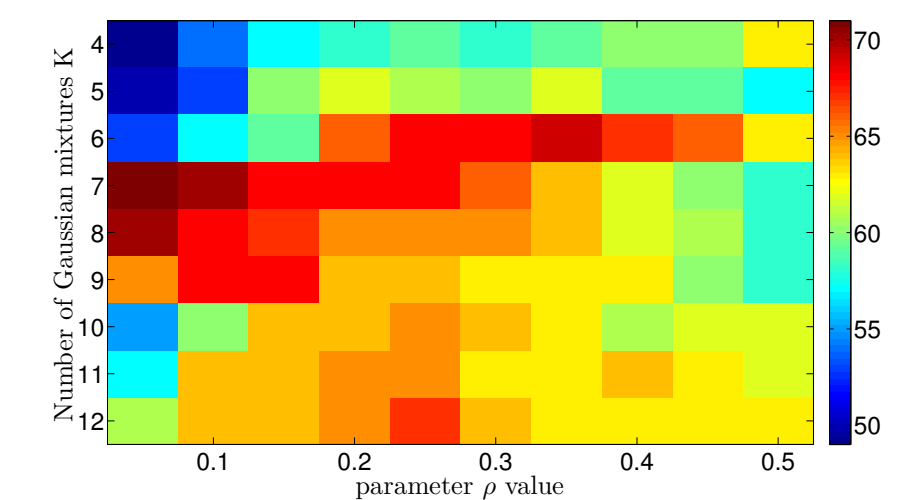
Visual: Head Motion Similarity Measure

- Based on two bags of events and GMM posteriors
- Compute pair-wise KL divergence of events
- Average of small divergence
 - Similar events are salient
 - Variation of other events no effect

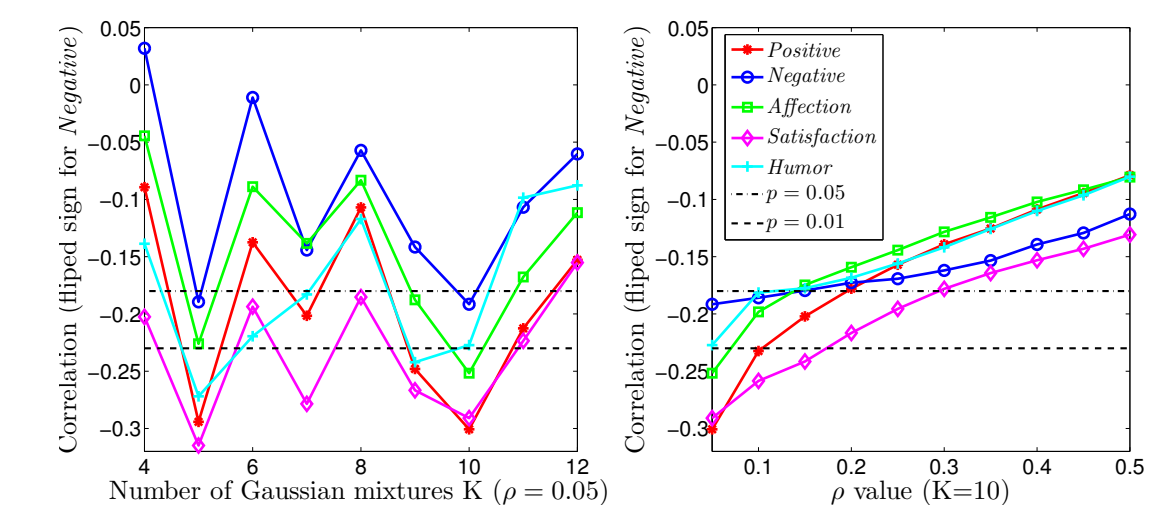


Hypotheses Tests

- Similarity increases along time
 - log-average ratio of similarity on 50-GMM
 - Binomial test against 50% chance
- Relative change of similarity correlated with affect
 - Using the same log-average ratio
 - Student's t-test of correlation



- ρ — percentile of small KLD pairs
- $p \leq 0.01$ for result of 61%

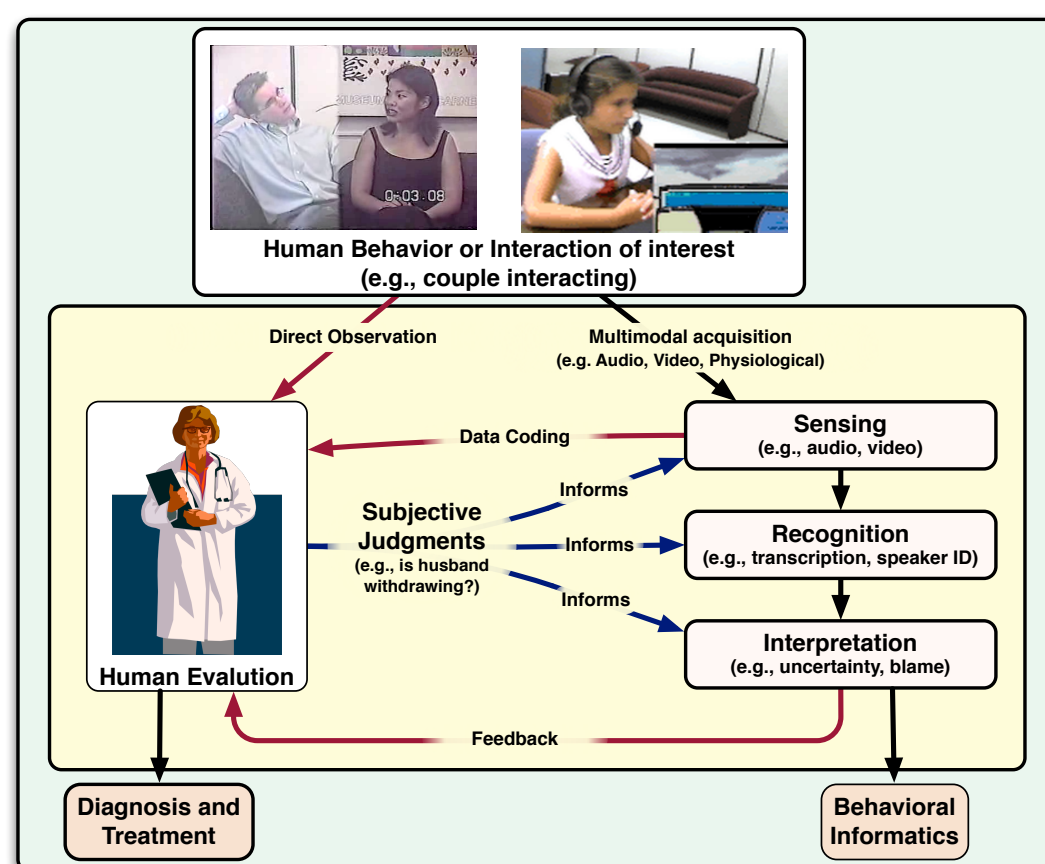


- Significant correlation with behavior codes
- Increasing similarity related to positive affect
- Do not generally happen in random coupling

Data

Couple Therapy Corpus

- 117 real distressed couples
- 10-minute dyadic interactions
- 596 sessions (96 hours)



Vocal Entrainment

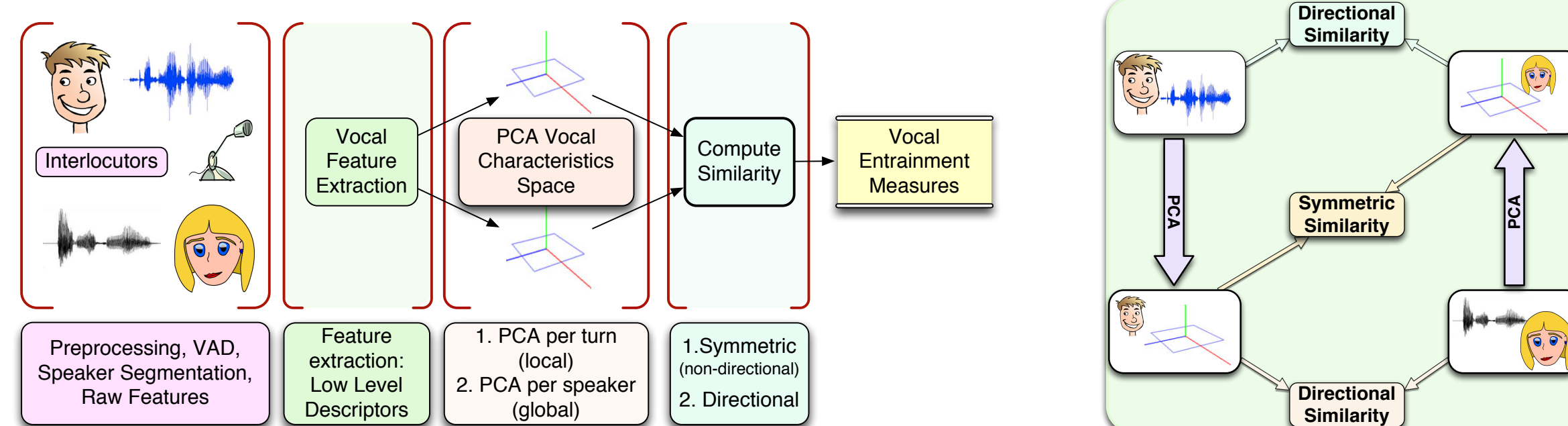
Quantify vocal entrainment through signal processing

Challenges/Motivation

- Human annotation difficult
- Turn-taking structure of human conversation
- Variable length of speech
- Rich information encoded in vocal features
- Multiple informative vocal features for entrainment
- Entrainment process inherently is directional

Vocal: Unsupervised Computational Framework

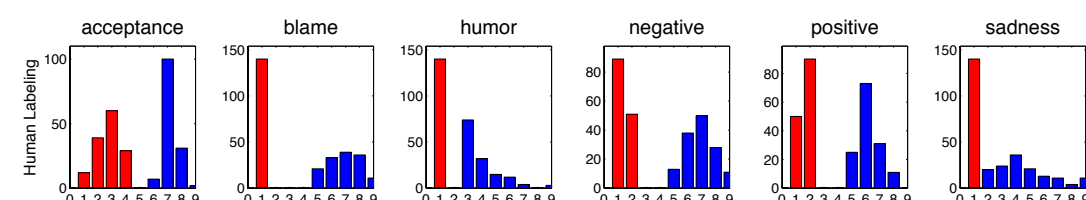
- Intuitively, "how do two people sound alike as they interact in a conversation?"
- Similarity between two vocal characteristics spaces
- Directional & Symmetric Similarity Measures
- Kullback-Leibler Divergence (KLD) on normalized variance vector or (weighted) angles between PCA directions



Data used

Audio/Lexical and Visual subsets used

- Use top/bottom 20% for audio, lexical and 25% for video
- Choose subsets with acceptable audio/video qualities
- Used 6 codes with highest human agreement
- Some distributions skewed and not very separable



Citations, Acknowledgments

Full list of publications at <http://scuba.usc.edu>
 Work funded by NSF SHB program

